

### 13.3 Arc Length and Curvature

When we discuss length, the domain should be finite in most cases, or w the length =  $\infty$ .

#### 1. Length of a curve:

Suppose  $C$  is a curve with a parametrization

$$\vec{r}(t) = \langle f(t), g(t), h(t) \rangle, \quad a \leq t \leq b$$

then the length of  $C$  is given by

$$\begin{aligned} L &= \int_a^b \sqrt{(f'(t))^2 + (g'(t))^2 + (h'(t))^2} dt \\ &= \int_a^b |\vec{r}'(t)| dt \end{aligned}$$

In 2D, for a curve  $C$  with a parametrization

$$\vec{r}(t) = \langle f(t), g(t) \rangle, \quad a \leq t \leq b,$$

the length of  $C$  is also given by

$$L = \int_a^b \sqrt{(f'(t))^2 + (g'(t))^2} dt = \int_a^b |\vec{r}'(t)| dt$$

Text-Ex 1: Find the length of the arc with vector equation  $\vec{r}(t) = \cos(t) \vec{i} + \sin(t) \vec{j} + t \vec{k}$  from the point  $(1, 0, 0)$  to the point  $(1, 0, 2\pi)$

Ans: We have the expression of  $\vec{r}$ , to use the arc length formula, we need  $a$  and  $b$  as well.

To find  $a$  and  $b$ , we just solve  $t$  from

$$\vec{r}(t) = \langle 1, 0, 0 \rangle \quad \text{and} \quad \vec{r}(t) = \langle 1, 0, 2\pi \rangle \quad \text{respectively}$$

$$\begin{cases} \cos(t) = 1 \\ \sin(t) = 0 \\ t = 0 \end{cases} \Rightarrow t = 0, \text{ so } a = 0$$

$$\begin{cases} \cos(t) = 1 \\ \sin(t) = 0 \\ t = 2\pi \end{cases} \Rightarrow t = 2\pi, \text{ so } b = 2\pi$$

The part of arc between  $(1, 0, 0)$  and  $(1, 0, 2\pi)$  is described by  $\vec{r}(t) = \langle \cos(t), \sin(t), t \rangle$   $0 \leq t \leq 2\pi$ .

Plug into the formula:  $L = \int_0^{2\pi} |\vec{r}'(t)| dt$ .

$$\vec{r}'(t) = \left\langle \underbrace{-\sin(t)}_{\frac{d}{dt}(\cos(t))}, \underbrace{\cos(t)}_{\frac{d}{dt}(\sin(t))}, \underbrace{1}_{\frac{d}{dt}(t)} \right\rangle$$

$$|\vec{r}'(t)| = \sqrt{(-\sin(t))^2 + \cos^2(t) + 1} = \sqrt{1+1} = \sqrt{2}$$

So  $L = \int_0^{2\pi} \sqrt{2} dt = \sqrt{2} (2\pi) = 2\sqrt{2} \pi$ .

2. The arc length function

Compute length of a curve: definite integral  $\int_a^b$

Compute arc length function: definite integral  $\int_a^t$

For the curve  $C$  given by  $\vec{r}(t)$   $a \leq t \leq b$ . Arc length function  $s(t) = \int_a^t |\vec{r}'(u)| du$ .



$s(t)$  is a function of  $t$ .

Text-Ex 2: Compute the arc length function  $s(t)$  for the curve given by

$$\vec{r}(t) = \cos(t) \vec{i} + \sin(t) \vec{j} + t \vec{k} \quad 0 \leq t \leq 2\pi.$$

Ans: We have computed already in Text-Ex 1 that

$$\vec{r}'(t) = \langle -\sin(t), \cos(t), 1 \rangle,$$

$$|\vec{r}'(t)| = \sqrt{2}.$$

So

$$s(t) = \int_a^t |\vec{r}'(u)| du = \int_0^t \sqrt{2} du$$
$$= \sqrt{2} t.$$

(We don't need this much, just an introduction)

### 3. Smooth and piecewise smooth parametrizations

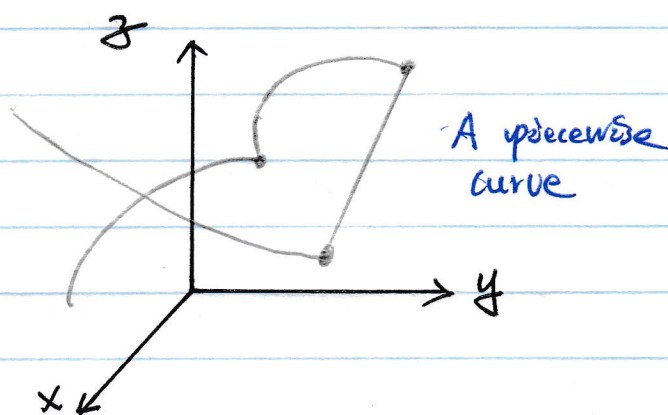
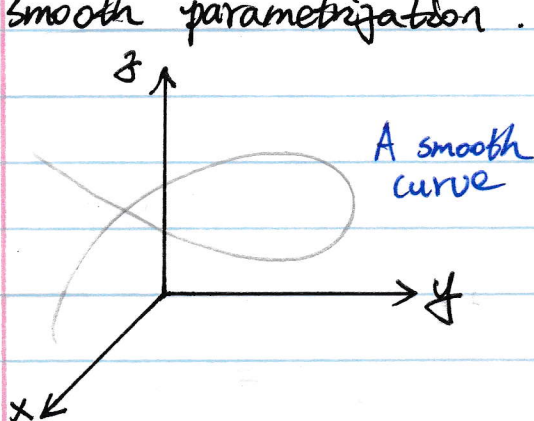
- A smooth parametrization has  $\vec{r}'(t) \neq \vec{0}$  for  $t \in (a, b)$

(Analogy: if  $\vec{r}(t)$  is the position at time  $t$ , then velocity =  $\vec{r}'(t)$ , so  $\vec{r}'(t) \neq \vec{0}$  means never stop)

- A piecewise smooth parametrization is a parametrization in which you can break the  $t$ -range into pieces on which the parametrization is smooth.

(Analogy: your commute)

• A curve is smooth if it has a smooth parametrization, and a curve is piecewise smooth if it has a piecewise smooth parametrization.



Example:  $\vec{r}(t) = \langle t+2, 3-2t, 2t \rangle$ .

$\vec{r}'(t) = \langle 1, -2, 2 \rangle \neq \vec{0}$ . Smooth curve.

Example:  $\vec{r}(t) = \langle t^2, \cos(t), 1 \rangle$  for  $t \in [-1, 1]$ .

$\vec{r}'(t) = \langle 2t, -\sin(t), 0 \rangle$ .

By solving  $\vec{r}'(t) = \vec{0}$ , we find out it has a solution

$t=0$ .  $\vec{r}'(0) = \vec{0}$  hence not smooth.

Example:  $\vec{r}(t) = \langle t - \sin(t), 1 - \cos(t) \rangle$ ,  $-2\pi \leq t \leq 2\pi$ .

$\vec{r}'(t) = \langle 1 - \cos(t), \sin(t) \rangle$

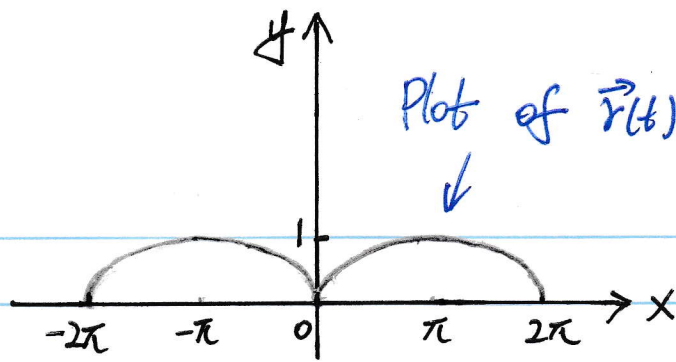
$\vec{r}'(0) = \langle 1 - \cos(0), \sin(0) \rangle = \langle 0, 0 \rangle = \vec{0}$

Hence the curve is not smooth.

But if we cut the curve into two pieces, one for  $t \in (-2\pi, 0)$ , another for  $t \in (0, 2\pi)$ .

Since  $\vec{r}'(t) \neq \vec{0}$  for  $t \in (-2\pi, 0)$  and  $t \in (0, 2\pi)$ , the curve is piecewise smooth.





Plot of  $\vec{r}(t) = \langle t - \sin(t), 1 - \cos(t) \rangle$   
 $-2\pi \leq t \leq 2\pi$ .

4. Curvature  $\leftarrow$  tells us how much the curve deviates from being a straight line

Definition: 
$$k(t) = \frac{|\vec{T}'(t)|}{|\vec{r}'(t)|} = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|^3}$$

curvature, scalar function. Recall  $\vec{T}$  is the unit tangent vector

Text-Ex 3 Show that the curvature of a circle of radius  $a$  is  $1/a$ . (large circle small curvature)

Ans: For simplicity, consider a circle with its center at the origin. We take a parametrization of it:

$$\vec{r}(t) = \langle a \cos(t), a \sin(t) \rangle$$

Recall  $\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|}$ , so we need to compute

$$\vec{r}'(t) = \langle -a \sin(t), a \cos(t) \rangle$$

$$|\vec{r}'(t)| = \sqrt{(-a \sin(t))^2 + (a \cos(t))^2} = \sqrt{a^2} = a$$

$$\vec{T}(t) = \frac{\langle -a \sin(t), a \cos(t) \rangle}{a} = \langle -\sin(t), \cos(t) \rangle$$

$$k(t) = \frac{|\vec{T}'(t)|}{|\vec{r}'(t)|} = \frac{1}{a} |\vec{T}'(t)|. \text{ To find } \vec{T}'(t),$$

$$\vec{T}'(t) = \langle -\cos(t), -\sin(t) \rangle, \quad |\vec{T}'(t)| = \sqrt{(\cos(t))^2 + (\sin(t))^2} = 1$$

$$\Rightarrow k(t) = \frac{1}{a} (1) = \boxed{\frac{1}{a}}$$

Sometimes it's easier to use the formula

$$k(t) = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|^3}$$

to compute the curvature.

Text - Ex 4 Find the curvature of  $\vec{r}(t) = \langle t, t^2, t^3 \rangle$  at a general point and at  $(0, 0, 0)$ .

Ans: In the formula above for  $k(t)$ , we need  $\vec{r}'(t)$ ,  $\vec{r}''(t)$ .

$$\vec{r}'(t) = \langle 1, 2t, 3t^2 \rangle, \quad \vec{r}''(t) = \langle 0, 2, 6t \rangle$$

$$|\vec{r}'(t)| = \sqrt{1^2 + (2t)^2 + (3t^2)^2} = \sqrt{1 + 4t^2 + 9t^4}$$

$$\vec{r}'(t) \times \vec{r}''(t) = \left\langle \begin{vmatrix} 2t & 3t^2 \\ 2 & 6t \end{vmatrix}, - \begin{vmatrix} 1 & 3t^2 \\ 0 & 6t \end{vmatrix}, \begin{vmatrix} 1 & 2t \\ 0 & 2 \end{vmatrix} \right\rangle$$

$$\begin{vmatrix} 2t & 3t^2 \\ 2 & 6t \end{vmatrix} = (2t)(6t) - 3t^2(2) = 12t^2 - 6t^2 = 6t^2$$

$$\begin{vmatrix} 1 & 3t^2 \\ 0 & 6t \end{vmatrix} = 1(6t) - 3t^2(0) = 6t - 0 = 6t$$

$$\begin{vmatrix} 1 & 2t \\ 0 & 2 \end{vmatrix} = 1(2) - 2t(0) = 2 - 0 = 2$$

$$\text{So } \vec{r}'(t) \times \vec{r}''(t) = \langle 6t^2, -6t, 2 \rangle$$

$$|\vec{r}'(t) \times \vec{r}''(t)| = \sqrt{(6t^2)^2 + (-6t)^2 + 2^2}$$

$$= \sqrt{36t^4 + 36t^2 + 4} = 2\sqrt{9t^4 + 9t^2 + 1}$$

$$\text{Hence } k(t) = \frac{2\sqrt{9t^4 + 9t^2 + 1}}{(1 + 4t^2 + 9t^4)^{3/2}}$$



To get the curvature at  $(0, 0, 0)$ . Notice that  $\vec{r}(0) = \langle 0, 0, 0 \rangle$  hence at  $(0, 0, 0)$   $t = 0$ .

Plug  $t = 0$  into the formula of  $k(t)$ :

$$k(0) = \frac{2 \sqrt{9(0)^4 + 9(0)^2 + 1}}{(1 + 4(0)^2 + 9(0)^4)^{3/2}} = \frac{2}{1} = 2$$

5. Curvature formula for the graph of  $y = f(x)$  in 2D.

$$k(x) = \frac{|f''(x)|}{[1 + (f'(x))^2]^{3/2}}$$

↑ curvature of the curve at point  $(x, f(x))$ .

This formula can be derived using the parametrization

$$\vec{r}(x) = \langle x, f(x) \rangle \text{ and the formula}$$

$$k(x) = \frac{|\vec{r}'(x) \times \vec{r}''(x)|}{|\vec{r}'(x)|^3}$$

Text-Ex 5 Find the curvature of  $y = x^2$  at points  $(0, 0)$ ,  $(1, 1)$  and  $(2, 4)$ .

Ans: We use our formula to compute  $k(x)$  first.

$$f(x) = x^2, \quad f'(x) = 2x, \quad f''(x) = 2$$

$$\Rightarrow k(x) = \frac{|f''(x)|}{[1 + (f'(x))^2]^{3/2}} = \frac{|2|}{(1 + (2x)^2)^{3/2}} = \frac{2}{(1 + 4x^2)^{3/2}}$$

To find the curvature at given points, notice that  $(0, 0)$ ,  $(1, 1)$ ,  $(2, 4)$  correspond to  $x = 0, 1, 2$ .

$$k(0) = \frac{2}{(1 + 4(0)^2)^{3/2}} = \frac{2}{1} = 2$$

$$k(1) = \frac{2}{(1 + 4(1)^2)^{3/2}} = \frac{2}{5^{3/2}}$$

$$k(2) = \frac{2}{(1 + 4(2)^2)^{3/2}} = \frac{2}{17^{3/2}}$$

### 6. Normal and Binormal Vectors, Normal Plane

Normal vector  $\vec{N}(t) = \frac{\vec{T}'(t)}{\|\vec{T}'(t)\|}$

Binormal vector  $\vec{B}(t) = \vec{T}(t) \times \vec{N}(t)$ .

Both normal vector and binormal vector are perpendicular to the (unit) tangent vector.  $\vec{N}(t) \perp \vec{T}(t)$ ,  $\vec{B}(t) \perp \vec{T}(t)$

Normal plane at point  $P$  (corresponding to  $\vec{r}(t_0)$ )

$$\left( \langle x, y, z \rangle - \vec{r}(t_0) \right) \cdot \vec{r}'(t_0) = 0$$

↖ This equation gives the plane containing  $P$  and  $\perp \vec{r}'(t_0)$ .

Text-Ex 6: Find the unit normal and binormal vectors for the circular helix

$$\vec{r}(t) = \langle \cos(t), \sin(t), t \rangle$$



Ans: We need  $\vec{T}(t)$  in order to compute  $\vec{N}(t)$ ,  $\vec{B}(t)$ .

$$\vec{r}'(t) = \langle -\sin(t), \cos(t), 1 \rangle, \quad |\vec{r}'(t)| = \sqrt{(-\sin(t))^2 + \cos^2(t) + 1} = \sqrt{2}$$

$$\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} = \frac{1}{\sqrt{2}} \langle -\sin(t), \cos(t), 1 \rangle$$

$$\vec{T}'(t) = \frac{1}{\sqrt{2}} \langle -\cos(t), -\sin(t), 0 \rangle$$

$$|\vec{T}'(t)| = \frac{1}{\sqrt{2}} \sqrt{(\cos(t))^2 + (-\sin(t))^2 + 0^2} = \frac{1}{\sqrt{2}}$$

$$\text{So } \vec{N}(t) = \frac{\vec{T}'(t)}{|\vec{T}'(t)|} = \langle -\cos(t), -\sin(t), 0 \rangle.$$

$$\begin{aligned} \vec{B}(t) &= \vec{T}(t) \times \vec{N}(t) = \frac{1}{\sqrt{2}} \left\langle \begin{vmatrix} \cos(t) & 1 \\ -\sin(t) & 0 \end{vmatrix}, -\begin{vmatrix} \sin(t) & 1 \\ -\cos(t) & 0 \end{vmatrix}, \begin{vmatrix} -\sin(t) & \cos(t) \\ -\cos(t) & -\sin(t) \end{vmatrix} \right\rangle \\ &= \frac{1}{\sqrt{2}} \langle \sin(t), -\cos(t), 1 \rangle. \end{aligned}$$

Text-Ex 7 Find the equation of the normal plane for the curve in Text-Ex 6 at the point  $P(0, 1, \frac{\pi}{2})$

Ans: Point  $P$  corresponds to  $t = \frac{\pi}{2}$ . ( $\vec{r}(\frac{\pi}{2}) = \langle 0, 1, \frac{\pi}{2} \rangle$ )

The normal plane is orthogonal to  $\vec{r}'(\frac{\pi}{2}) = \langle -\sin(\frac{\pi}{2}), \cos(\frac{\pi}{2}), 1 \rangle$   
 $= \langle -1, 0, 1 \rangle$

So the equation is  $(-1)(x-0) + (0)(y-1) + (1)(z-\frac{\pi}{2}) = 0$

$$\boxed{-x + z - \frac{\pi}{2} = 0}$$

7. Topics not required: parametrise a curve with respect to arc length, osculating circle.